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Concurrency with Modern C++ is a journey through current and upcoming concurrency in C++. C++11 and C++14 have the basic building blocks for creating concurrent or parallel programs. With C++17 we got the parallel algorithms of the Standard Template Library (STL). That means, most of the algorithms of the STL can be executed sequential, parallel, or vectorized.

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"Concurrency with Modern C++" is a two-day training course with programming examples taught by Rainer Grimm. It is offered at the Gaylord Rockies from 9AM to 5PM on Saturday and Sunday, September 14th and 15th, 2019 (immediately prior to the conference). Lunch is included. Course Description

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C++11 is the first C++ standard that deals with concurrency. The story goes on with C++17 and will continue with C++20/23. I'll give you a detailed insight into the current and the upcoming concurrency in C++. This insight includes the theory and a lot of practice.

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